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# CSC 363: HUMAN COMPUTER INTERACTION

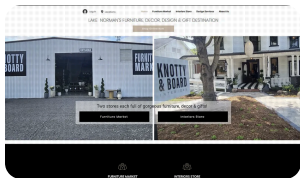
## TOM ROFF'S HCI FINAL PROJECT

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# THE DESIGN SPRINTS

GROUP PROJECTS WHERE WE CAN APPLY THE DESIGN PRACTICES WE LEARNED



## DESIGN SPRINT 1

Brainstorming how to use Figma to redesign and improve an existing website.



## DESIGN SPRINT 2

Telling a story with a synthetic, artificial dataset.



## DESIGN SPRINT 3

Thinking about how design practices differ in the context of extended reality.



## DESIGN SPRINT 4

Taking our data from Design Sprint 2 and expanding upon it in a physical form.

[LEARN ABOUT THE DESIGN PROCESS](#)

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